

Let's Go in the Public Primary Classroom: Techniques and Approaches

Standard process for teaching vocabulary and grammar

1. Use the teacher cards to teach the vocabulary items.
2. Students open their books and complete the *A: Learn the words* section.
3. Show the same teacher cards again and teach the sentence structure.
4. The teacher asks a question, students use the sentence structure to answer.
5. Teach students the question form.
6. Show the same teacher cards again. This time the students ask the question and the teacher answers.
7. Divide the class into groups A and B and show the teacher cards again. This time, group A ask the question and group B answer. Change roles and repeat.
8. Students open their books and complete the *B: Ask and answer* section.
9. Students make pairs and ask and answer questions about the illustrations.



From Let's Go 4th Edition level 1, ©Oxford University Press

Activity: Find a Match

- Give each student a set of cards.
- Students mingle and find a partner.
- Students play *junken*. The loser asks “What do you want?” The winner thinks of a card which will match a card she is holding and replies, “I want (a cookie)”.
- If the loser has the card the winner asks for, she must hand it over. If she does not have the card, she replies, “Sorry, no (cookie)”.
- Students change partners and continue.
- The winner is the student with the most pairs of cards at the end of the game.

Activity: Our Chant

- Start with a basic rhythm (e.g., tap, tap, clap, clap).
- Have students choose vocabulary items and fit them to the beat.
- Have students do their chant with appropriate actions.

Adapted from the Let's Go 4th Edition Teacher's Book, ©Oxford University Press

Standard process for songs and chants

1. Use iTools to show the relevant page from the student's book. Students look at the illustrations and call out words and phrases they know.
2. Students open their books, listen to the audio and point to the illustrations.
3. Students practice the song by repeating after the teacher and using gestures.
4. Play the audio again. This time the whole class sings together.
5. Divide the class into groups, assign a line from the song to each group and sing again.